

## Language, literacy and communication

### Skills

#### Oracy

Make themselves understood  
Adopt a role, using language appropriate to a role or situation  
View and listen carefully to a variety of visual and audio visual stimuli

#### Reading

- Respond to what they have watched and respond as appropriate in different ways for different purposes being able to talk about characters, events, language and information as they predict events and explore meaning
- Respond appropriately to books, considering content, ideas, presentation, organisation and language used.

### Activities/Resources

Harry and his bucketful of dinosaurs  
**Questioning/Activating Prior Knowledge**  
Character hot seating/discussion/mantle of the expert

#### Analyse/Summarise

Story – model the use of a storyboard/sequence actions (First, Next, After that, Finally) Children to create their own story.

#### Analyse and Infer

Freeze frame /still images. Discuss shots using inference grid questioning

#### Activating Prior Knowledge/

#### Questioning/Making connections

Finding an egg in the classroom (paper mache!)

#### Analyse and Connect

Venn diagram Harry and Me.

## Information Communication Technology

### Skills

Respond orally to a range of stimuli including media and ICT texts  
Be aware that CD ROMS and the internet are sources of activities and information  
Begin to use simple devices to record and play sounds  
Begin to use a digital camera to capture images  
Develop fine motor skills using the mouse  
Create a simple picture, changing brush size and colour  
Organise and present imaginative and factual writing in different ways  
Use ICT to sort and sequence objects on a screen

### Activities/Resources

**Questioning/Analyse/Summarise/Evaluate**  
View topics related to animations (IWB/DVD)

#### Self Monitor

Research internet

#### Visualise

Explore sounds for effects/Easispeak microphones/Sound effect library (Tdrive)/Musical instruments

#### Analyse and Evaluate

Use digital camera to capture images – Freeze frame, discuss shots

#### Making connections

Explore 2Animate/JIT creating their own animations

#### Summarise

Dino fact book (talking book)

## Dinoworld 1 – Model moving images/Animations

## Developing thinking

### Skills Thinking skills:

#### Plan

Asking questions.  
Activating prior skills, knowledge and understanding.  
Gathering information.  
Determining the process/ method and strategy.  
Determining success criteria.

#### Develop

Generating and developing ideas.  
Forming opinions and making decisions.

#### Reflect

Reviewing outcomes and success criteria – did we meet our success criteria?  
Reviewing the process and the method – how well did we work together, what could we do to make it better?

### Activities/Resources

**Activating prior knowledge** – Mind map – What do we know? Setting up Dinoworld role play area with the children.  
Suitcase mystery – objects to stimulate interest and discussion in the film. Can they trace the clues and make any predictions about what they are going to watch?

**Activating prior knowledge/ Visualisation/Questioning/ Analyse and Infer** – Egg hatching animation (Freeze frame/Pause) What's going to hatch from your egg?

**Inference/Making connections/Visualisation** Cover the screen whilst listening to the sound track

## Other curriculum area(s)

### Skills

CD – Explore and experiment with a variety of techniques and materials  
KUW – exploring and experimenting. Seeing links between cause and effect. Thinking about questions and then asking them and listening to the answers.  
MD – select and use appropriate mathematical ideas, equipment and materials to solve practical problems. Identify, collect and organise information.  
PD – develop coordination, develop gross motor skills and fine manipulative skills. Develop confidence.

### Activities/Resources

**Creative development** – Making clay fossils  
**Knowledge and Understanding of the world** – Egg investigation – cooking/tasting.  
**Mathematical development** – Favourite eggs – human graphs. Measuring with eggs, counting with Harry and his bucketful of dinosaurs  
**Physical Development** – Forest school, nest building

## Language, literacy and communication

### Skills

Communicate by experimenting with mark-making, using a variety of media.  
Organise and present imaginative and factual writing in different ways helpful to the purpose, task and reader, using ICT as appropriate and incorporating some of the different characteristics of forms that are used.

### Activities/Resources

**Activating prior knowledge/  
Visualise/Analyse and connect/  
Summarise**  
Story (storyboard)  
Create class storyboard.  
Transfer to JIT for class animation

## Information Communication Technology

### Skills

Explore a range of sound sources and experiment with different ways of making and organising sounds.  
Respond orally to a range of stimuli including media and ICT texts  
Begin to use simple devices to record and play sounds  
Show perseverance to complete tasks on the computer

### Activities/Resources

**Activating prior knowledge/  
Visualisation/Analyse and Infer**  
Camera – take shots, close, medium and long  
**Activating prior knowledge/  
Visualisation/Analyse and Infer**  
Sound – create and record sound effects  
  
Editing – Zu3D and Audacity

## Dinoworld 2 – Production, Editing and Screening

## Developing thinking

### Skills - Thinking skills:

#### Plan

Asking questions.  
Activating prior skills, knowledge and understanding.  
Gathering information.  
Determining the process/ method and strategy.  
Determining success criteria.

#### Develop

Generating and developing ideas.  
Forming opinions and making decisions.

#### Reflect

Reviewing outcomes and success criteria – did we meet our success criteria?  
Reviewing the process and the method – how well did we work together, what could we do to make it better?

### Activities/Resources

**Analyse and Evaluate**  
Screening  
Watch and Evaluate

## Other curriculum area(s)

### Skills

- Develop fine manipulative skills. Explore and experiment with a variety of techniques and materials making links within the different elements of knowledge and understanding of the world, thinking creatively and imaginatively

### Activities/Resources Visualisation/Activating Prior Knowledge

Characters (create plasticene dinosaurs)

### Visualisation/Activating Prior Knowledge

Setting (create small world dino area)